Certificate III in Screen & Media (CUA31015)

Course Description:
This course will introduce students to the many career opportunities available for 3D artists, animators and designers. The units are designed with a focus on 3D animation and gives understanding of the creative potential and application of 3D animation software in the games, film and visual effects industry.

National Competencies Delivered:

<table>
<thead>
<tr>
<th>National Code</th>
<th>Unit Name</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>BSBCRT301</td>
<td>Develop and extend critical and creative thinking skills</td>
<td>40</td>
</tr>
<tr>
<td>BSBWHS201</td>
<td>Contribute to health and safety of self and others</td>
<td>20</td>
</tr>
<tr>
<td>CUAIND301</td>
<td>Work effectively in the creative arts industry</td>
<td>20</td>
</tr>
<tr>
<td>BSBDES201</td>
<td>Follow a design process</td>
<td>40</td>
</tr>
<tr>
<td>BSBDES303</td>
<td>Explore and apply creative design process to 3D forms</td>
<td>50</td>
</tr>
<tr>
<td>CUAAACD201</td>
<td>Develop drawing skills to communicate ideas</td>
<td>60</td>
</tr>
<tr>
<td>CUAANM302</td>
<td>Create 3D digital animations</td>
<td>75</td>
</tr>
<tr>
<td>CUAANM303</td>
<td>Create 3D digital models</td>
<td>75</td>
</tr>
<tr>
<td>CUASOU304</td>
<td>Prepare audio assets</td>
<td>30</td>
</tr>
<tr>
<td>ICTICT308</td>
<td>Use advanced features of computer applications</td>
<td>40</td>
</tr>
<tr>
<td>BSBDES301</td>
<td>Explore use of colour</td>
<td>40</td>
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</table>

Total Nominal Hours: 490

Format:
1 day per week for a full year
Commencing Week 2, Term 1—Tuesday 7th February 2018

Course Fee: $600-650 depending on student numbers. Includes the delivery of the certificate, a USB and processing of assessments.

Student Requirements: A deposit of half of the course cost is required by the end of Week 1, Term 1 with the balance to be paid by the end of Term 1.

SACE Stage & Credits: Stage 2, 70 Credits

Max Class Size: 15 students

When & Where:
Tuesday’s 8:50am—12:40pm
Seaford Secondary College—M11 Media Suite
Phone: 8327 5200

Contact:
Matt Freeman—Trainer
Deb Scotton—VET Coordinator

RTO: AIE (Academy of Interactive Entertainment)

RTO National Code: 88021

Industry Partners: Academy of Interactive Entertainment
In choosing the Digital Media Vocational Pathway you will get opportunities to:

- Study and work with others with similar interests
- Become work ready
- Explore different career possibilities
- Consider furthering your study at TAFE once you complete your SACE or are in employment

Suggested SACE Subjects:

<table>
<thead>
<tr>
<th>SUBJECTS</th>
<th>RECOMMENDED</th>
<th>COMPLEMENTARY</th>
</tr>
</thead>
<tbody>
<tr>
<td>STAGE 1</td>
<td>Maths Pathways, English Pathways, PLP (year 10), Creative Arts Mixing Media</td>
<td>Information Publishing and Processing, Information Technology, Workplace Practices, Design &amp; Technology (Communication Products)</td>
</tr>
</tbody>
</table>

Potential Career Pathways:
Game Engine Programmer, Graphics Programmer, Network Engineer, Gameplay Programmer, Software Engineer.

The Digital Media Vocational Pathway will enable you to gain modules towards a nationally accredited Certificate III in:

Screen and Media

As well as credits towards the South Australian Certificate of Education (SACE).

TAFE Pathways

- Screen and Media
- Screen Media (Game Art)
- Film & Television
- Visual Arts (Digital Arts)
- Screen & Design
- Media

Screen Media (CGI & Visual Effects)
Digital & Interactive Games
Photo Imaging
Interactive Digital Media
Scenery & Set Construction
Stage Management

University Pathways

- Bachelor of Creative Arts (Screen) or (Creative Industries Management) or (3D Animation) or (Digital Media) or (Film & Television) or (Film & Digital Media)
- Bachelor of Information Technology (Digital Media)
- Bachelor of Creative Industries
- Bachelor of Communication
- Bachelor of Photography
- Bachelor of Interactive Media Design
- Bachelor of Film & Television
- Bachelor of Media Arts
- Bachelor of Multimedia
- Bachelor of Creative Technology (Audio Engineering & Sound)
- Bachelor of Theatre
- Bachelor of Game Design or Bachelor of Design (Games)
- Bachelor of Screen Production
- Bachelor of Digital Media (Web Communication) or (Interactive Digital Design)
- Bachelor of Creative Media (Interactive Media)
- Bachelor of Digital Media (Game Art & Design)